

EDIUS X

Software Version 10.35.17835 – Release Notes – May 2025

New Features

EDIUS

- Added a feature to delete rendering jobs to the Job window
- Added a setting to change the default value of preview quality
 - *The setting is [Preview Quality] in [System Settings] – [Application] – [Playback].*
 - *The change will be immediately reflected in the current preview quality when it is applied.*
- Optimized file I/O during progressing a rendering job to improve performance
- Improved EDIUS startup speed
- Improved performance of opening projects
- Text in the comment field of the detail view of the Bin now wraps
- Added a feature to prevent other users from operating jobs issued by the current user
 - *By default, operations on other users' jobs are prohibited.*
 - *To change the setting, see [here](#).*
- Improved ability to recover and open corrupted project files
- Added [Show only External Buckets] option to “Amazon S3 account” dialog to reduce project opening time (EDIUS Cloud only)
- If the Intel processor installed in the PC does not support hardware encoding for interlaced video, software encoder will now be used to export interlaced video even if the [Use Hardware Encoder] option is checked
 - *Intel Core Ultra processors do not support hardware encoding for interlaced video.*
- Improved playback performance for JPE2000 MOV clips
- Supports audio waveform creation for growing clips (Workgroup only)
 - *Supported file formats are as below:*
 - K2 clip
 - MXF with Index file
 - *Even if the file format is one of the above, there are cases that importing growing clip is not supported.*
- Skipped Frames setting on the Preview window will now be retained even after closing the project

Mync

- If the Intel processor installed in the PC does not support hardware encoding for interlaced video, software encoder will now be used to export interlaced video even if hardware encoding is selected
**Intel Core Ultra processors do not support hardware encoding for interlaced video.*
- Improved playback performance for JPE2000 MOV assets

Fixed Issues

EDIUS

- When registering the same type of licenses to the Floating License Server multiple times, the Flexnet Publisher console only shows the number of licenses associated with the last registered serial number (SFDC00862882)
- When text in certain languages is entered into a text object on the Quick Titler, the first character will be ignored
- Joining clips that are being transferred as a sequence clip causes high-resolution video to go offline (SFDC00884834)
- Occasionally EDIUS freezes when the source file of a Quick Titler clip on the timeline is overwritten with the Quick Titler (SFDC00904682, 00906471, 00907141, 00907719)
- When expanding a growing clip on the timeline, it always behaves as if the insert mode even in the overwrite mode (SFDC00893397)
- Occasionally EDIUS freezes while starting up or opening a project if a floating license is used
- When performing keyboard shortcut operations without a break, the response is not smooth during a job is in progress
- If only a video track of a certain clip is loaded on the timeline, trimmed then registered to the Bin, the registered Bin clip may contain video and audio tracks of incorrect lengths
- There are cases that the Job window is not updated properly
- During a partial render job is in progress, the progress bar on the progress dialogs does not progress at all
- Normalizing audio level is skipped without any warning for clips that have no audio waveform cache file
**Audio waveform cache files are now generated for such clips before normalizing.*
- Multicam Sync does not work properly if the Sync Point is "Audio (Around the Marker)"
- Closed caption data cannot be exported If it is stored in a sidecar file
- There are cases that the "TC Jump" dialog will be hidden by the Preview window if the Preview window is selected while the dialog is open (SFDC00882967)
- The V track patch will not appear if a T track connected to the video source channel is deleted (SFDC00853190)
- There are cases that the "Cancel" button on the progress dialog changes to an "OK" button just before completion, and clicking it will cause EDIUS to freeze (SFDC00907707)

- When switching to the Trim Mode and changing the In or Out point in the Trim Window, in rare cases, a job in progress may be paused and unable to be resumed
- There is a case that EDIUS generates proxies with inaccurate color (SFDC00893359)
- **Existing proxies will need to be regenerated because they will not be fixed automatically. See [here](#) for instructions.*
- EDIUS cannot load an HLS clip if it contains only one media file
- Timecode stored in MOV files does not comply with the standards
- When exporting an MXF file is aborted with “Keep the created file when aborted” option unchecked, there is a case that a garbage file remains if “Create the index file for simul edit” option is checked
- ** “Keep the created file when aborted” option is no longer unchecked if “Create the index file for simul edit” option is checked.*
- Certain MP4 clips are not played properly with Intel Quick Sync Video hardware decoding
- EDIUS works slowly during a waveform cache creation job is in progress (SFDC00900028)
- Video and audio are not properly synchronized for certain H.264 MP4 clips (SFDC00902732)
- Depending on the network condition, the database may remain out of sync between the EDIUS Hub server and client in rare cases (EDIUS Hub environment only)
- **Because the Asset Store database has been upgraded to fix this, there are precautions when downgrading to 10.34 or earlier after upgrading. See [here](#) for details.*
- Audio from EDIUS connected via PCoIP will not be audible after disconnecting and reconnecting
- Huge number of logs from SyncGateway are output in the Application Event Log
- Certain .MPG files and .MP4 files created by Adobe Premiere Pro 2025 are unable to be imported properly (SFDC00909994)
- EDIUS fails to start with the error “Failed to start services. (Render Service)” (SFDC00908237)
- Audio of certain MP4 clips becomes silent (SFDC00909770)
- When clips are registered, they appear in the root folder instead of the current folder
- Audio tracks of certain MXF files are not imported (SFDC00908452)

Mync

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- Certain MP4 assets are not played with Intel Quick Sync Video hardware decoding
- Video and audio are not properly synchronized for certain H.264 MP4 assets (SFDC00902732)
- Audio from Mync connected via PCoIP will not be audible after disconnecting and reconnecting
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- Certain .MPG files and .MP4 files created by Adobe Premiere Pro 2025 are unable to be imported properly (SFDC00909994)
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